



WINGS invests in indie games by teams in which women and marginalized genders developers have key positions. You can see our application form questions below.

To apply, visit [wingsfund.me/apply](https://wingsfund.me/apply)

1. We are WINGS. What's your first name?
2. Nice to meet you! What's your last name?
3. How can we reach you?
4. What is your company/studio name?
5. Where are you located?
6. Please tell us about the diversity of your team members (and the pronouns they prefer) plus the roles they have in development.
7. Alright, now onto your game. What is the name of this beauty?
8. What genre is it?
9. What is your elevator pitch for the game?
10. Do you have a trailer for the game? We would love to see it.
11. Time for the main event - your prototype! This is our favourite bit.
12. Thanks so much for sharing. We would love to see a pitch or presentation of the game - please link to it here.
13. What platforms are you going to release this on?
14. Now timings - when are you planning to release the game? And how far down the development schedule are you right now?
15. We have come to the subject of money. First up, how much is the total overall budget of your game?
16. How much investment would you need from us?
17. One more money question, then we move on - do you have any other investment secured already?
18. What will be the price point of your game?
19. How many copies of the game are you expecting to sell?
20. If you have a marketing strategy you're working on, let us know more or add a link to a document:
21. Do people know about your game already?
22. If you have Twitter, Instagram or any social channels for your game or studio, here's where to drop them:
23. If there's anything else you'd like us to see, please add detail or a link here and we'll poke through it:
24. Wait! Before you go, how did we do?